## Utilizing Digital Connections to Further Discipleship

Jimmy Witcher, Trinity Fellowship Church

### Matthew 28:18-20 NLT

Jesus came and told his disciples, "I have been given all authority in heaven and on earth. **Therefore, go and make disciples of all the nations, baptizing them in the name of the Father and the Son and the Holy Spirit. Teach these new disciples to obey all the commands I have given you.** And be sure of this: I am with you always, even to the end of the age." "The greatest revival in redemptive history is just around the corner." "Digital platforms will form the net that catches, develops, and connects the next generation of disciples." "Most of our church efforts towards digital discipleship have been to try and recreate an in-person experience in a digital space.

We need to see this the other way around: What can we accomplish digitally that we can not do in person?"

## Historical Drivers of Change

### **Innovation Inflection Points**

- Printing Press 1439
- Steam Engine 1781
- Steel 1850
- Ford Automobile 1908
- Airlines 1914

- Penicillin 1928
- Refrigerator 1930's
- TV 1950's
- Apple Computer 1976
- AOL 1983

### Martin Luther

Protestant Reformation 1517

- Grace Through Faith
- Bible for Everyone
- Discipleship Model:
  - Gather People
  - Teach the Bible



"The key ideas of the Reformation—a call to purify the church and a belief that the Bible, not tradition, should be the sole source of spiritual authority—were not themselves novel. However, Luther and the other reformers became the first to skillfully use the power of the printing press to give their ideas a wide audience."

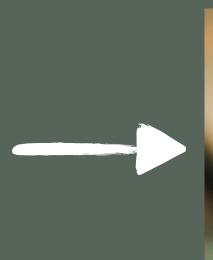
https://www.history.com/topics/reformation/reformation

#### "In October 1517, Luther became Europe's first best-selling author and first mass-media celebrity."

The Washington Post, Richard Higgins, October 27, 2017

# Is there a modern invention with a similar ability to impact culture?

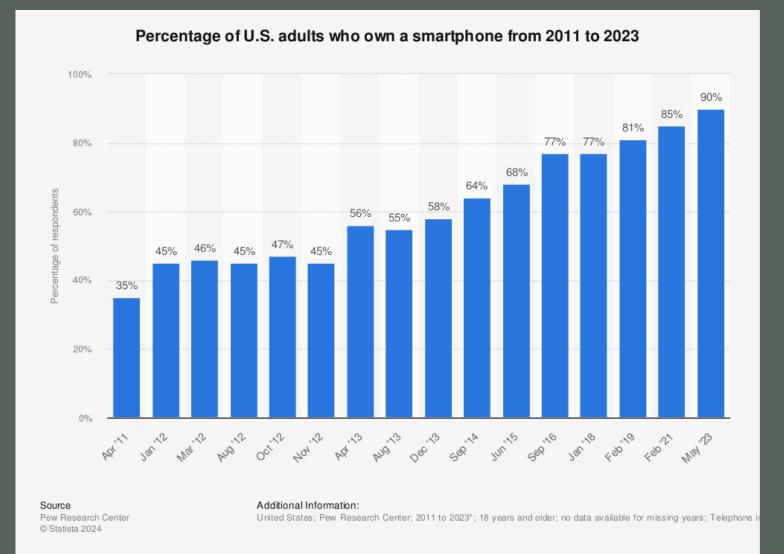








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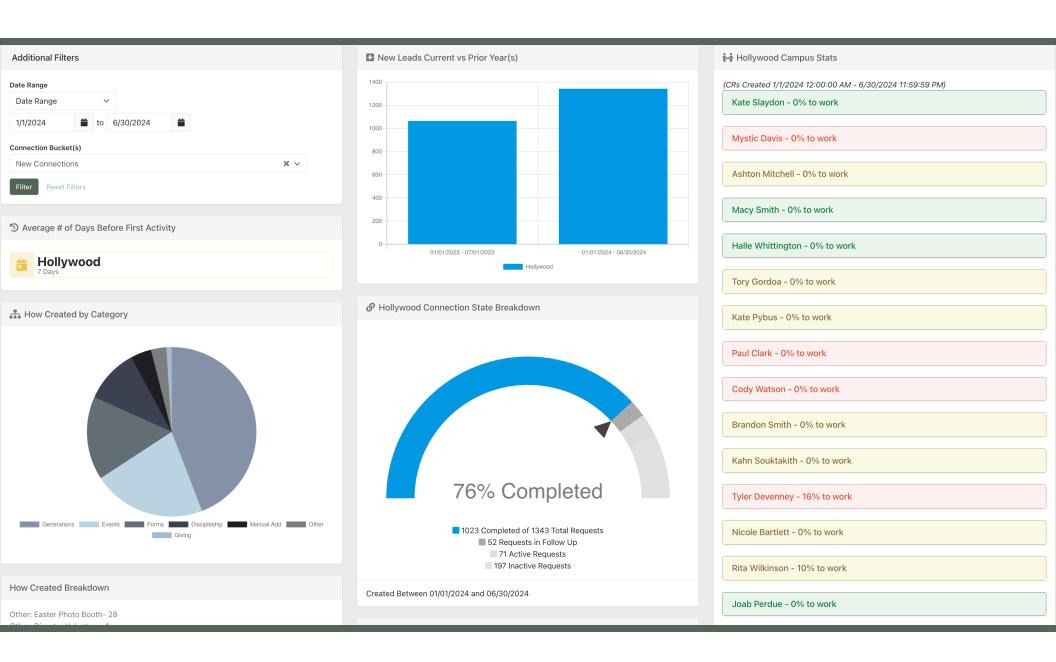
### The Constants

#### Acts 2:42-47 NLT

All the believers <u>devoted themselves to the apostles' teaching</u>, and <u>to fellowship</u>, and to <u>sharing in meals (including the Lord's</u> <u>Supper</u>), and <u>to prayer</u>. ... A deep sense of awe came over them all, and the apostles performed many <u>miraculous signs and wonders</u>. And all the believers <u>met together in one place</u> and <u>shared everything they</u> <u>had</u>. They sold their property and possessions and shared the money with those in need. ... They <u>worshiped together</u> at the Temple each day, <u>met in homes</u> for the Lord's Supper, and shared their meals with great joy and generosity— all the while praising God and enjoying the goodwill of all the people. And each day, <u>the Lord added to their</u> <u>fellowship those who were being saved</u>.

## Our Digital Discipleship Strategy

# 1. Use data to make personal connections as quickly as possible.



### Lead Sources

- First Time Children's Check-In
- First Time Giving
- Growth Track Sign-Up
- Baptisms
- Event Sign-Up (Men's, Women's Nights w/ Prizes to Incentivize)
- Ministry (Small Group, Prophetic Teams)
- APP Log-In

### Lead Follow-Up Process

- Every Lead is Assigned to A Leader
- Leads are Contacted Within 72 Hours
- If a Message is Left, the Lead is Set to Reconnect in 72 Hours
- Team Meets Weekly to Review Lead Follow-Up Status
- Individual Follow-Up Scorecard is Reviewed

### Additional Data Driven Pastoring

• Campus Pastors Weekly Lost ERA Report (Estimated Regular Attender)

## 2. Use data to encourage taking your "next step" in being a disciple.

### Discipleship Steps

- Define what a disciple is and what the steps are to be one.
- Develop criteria for achieving each step (and maintaining).



### "Take Your Next Step" Marketing

- Email & SMS Campaigns for Next Step Opportunities
  - Growth Track
  - Baptisms
  - Classes
- Targeted Marketing to Focused Groups (Men's, Women's, Married Couples, Parents, etc.)
- Utilizing "For You" Marketing in App & Web

3. Produce and distribute content that encourages daily consumption on smartphone platforms.

### Digital Discipleship Content

- Biblecast 4 days per week, 10-minute video shared live on Facebook, YouTube, Podcasting Platforms, and Trinity App
- Interactive Message Podcast weekly available on social platforms and Trinity App (uses App to send in questions)
- Prayer Wall available on Trinity App and Web (soon)

4. Create "Journey's" allowing "Guides" to take "Travelers" on short, daily devotions.

### Journey's

- Devotionals built to take Travelers on a daily Journey
- Groups are Led by Guides who are a part of the Dream Team
- Provides community interaction at the user's convenience



## Questions?